# **ROBOTS FOR RECYCLING**

The first weeks of AMP Robotics

Matanya Horowitz, James Bailey, Andrew Adare (Team AMP)

**Boulder is for Robots** Meetup April 15, 2015







### **C&D MATERIAL RECOVERY**

A massive-scale problem

#### 250 million tons created / year (vs. 500 million tons municipal waste)

95% is recyclableToday, only 30% is recycled



#### A 160 million ton/year opportunity...in a \$4B/yr market

### **RECYCLING PICKLINES TODAY**

The current paradigm for construction and demolition (C&D) debris

#### Hazardous:

- Lead-based paint, asbestos, particulates, sharps
- In a work population of 16,000, 3,000 injury/illness reports/year

Employee retention often a problem.

#### Cost/benefit:

- Wages + liability insurance dominate recycling costs
- Existing automation equipment must be financed (bonds)
  - $\rightarrow$  final cost often 4x upfront price



#### For these reasons, most C&D material is landfilled.

### **ROBOTS FOR RECYCLING?**

- A good **automated solution** would make C&D recycling cost-effective.
- Requires solving these problems:
  - Object detection
  - Multi-tracking
  - Classifying debris
  - Path planning
  - Fast sorting

Must be done **safely** in real time, in a dirty environment, inexpensively.



This is a brief story of our 14-week-old startup and our progress toward these goals.

TEAM AMP

#### **AMP ROBOTICS**

The current team

Matanya Horowitz (founder) Envisioned this startup as a PhD student

James Bailey (co-founder) Former Googler, left in search of adventure

Andrew Adare (co-founder) Defected from academia (nuclear physics)





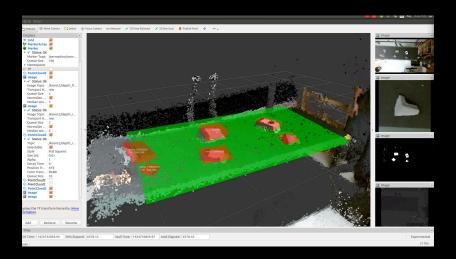


Microsoft Kinect v2 for XBox One





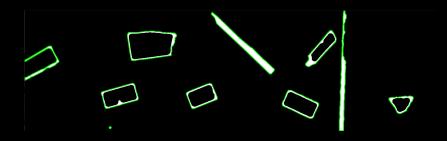
Segmentation using depth imaging



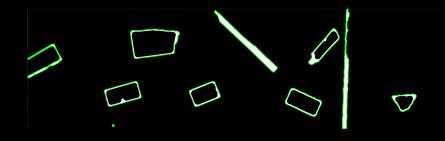
 $\textbf{Color image} \rightarrow \textbf{edge detection} \rightarrow \textbf{contours} \rightarrow \textbf{convex polygon}$ 



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#### **Ongoing work:**

segmentation against a nonuniform background (piled debris)

### TRACKING

Multiple objects, noisy position measurements

Animation requires Adobe Acrobat PDF reader

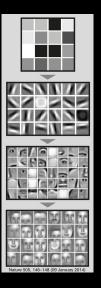
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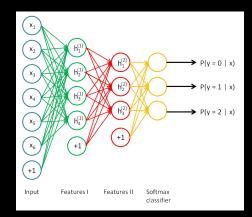
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### **IMAGE CLASSIFICATION**

using deep neural networks



- Given good data, classification is easy
- But learning distinctive features is hard
- Huge advances in the past 5 years



An example with handwritten digits

## Show the network images of digits 5-9, but don't tell it what they are

https://github.com/andrewadare/ufldl-tutorial.git



An example with handwritten digits

## Show the network images of digits 5-9, but don't tell it what they are

Network learns penstroke-like features

Features from digits 5-9

https://github.com/andrewadare/ufldl-tutorial.git

An example with handwritten digits

- Show the network images of digits 5-9, but don't tell it what they are
- Network learns penstroke-like features
- After a quick classifier training phase, digits 0-4 are recognized with >98% accuracy

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#### We do similar things with brick, wood, concrete, etc.





#### Classification demo video:

https://drive.google.com/file/d/0BzdQPul25VBJcnd4a3dMeldBZHM/view?usp=sharing

### PATH PLANNING

Making the most out of simple hardware

- Selective conveyor sorting possible with a 1D passive gantry pusher.
- Weave through obstacles by solving a 2D boundary problem:

$$0 = -\frac{1}{\lambda}q\Psi + f^{T}(\nabla_{x}\Psi) + \frac{1}{2}Tr\left(\left(\nabla_{xx}\Psi\right)\Sigma_{t}\right)$$

No if statements! Real-time solution  $\rightarrow$  optimal path in 20 ms M. Horowitz et al, IROS 2014 224-231 / arXiv:1409.5993



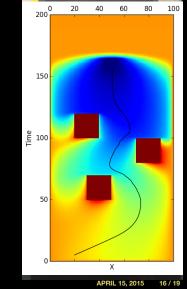
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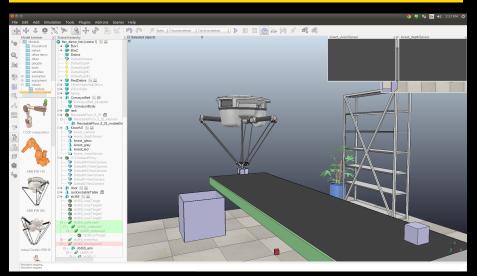


#### Pusher prototype video:

https://drive.google.com/file/d/0BzdQPul25VBJUkZoQ3laWXE2VjA/view?usp=sharing

#### WHERE WE ARE HEADED

#### Fast Delta Manipulators



#### Simulations already underway, acquisition by summer 2015

TEAM AMP

#### **SUMMARY**

Automated recycling: many interesting problems to work on

- Just getting started, but very optimistic
- Our tech generalizes—enthusiastic about new applications

#### p.s. We are hiring!

www.amprobotics.com

 $\bowtie$ 

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